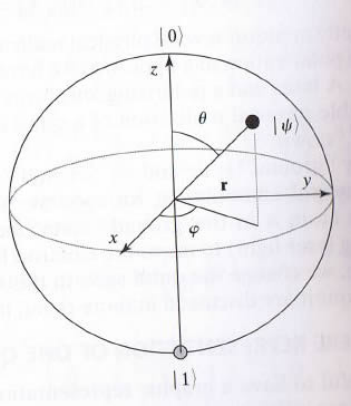


Qubits



A viewpoint of the Qubit

1

Summary so Far

- New Model Developed Since Classical Physics Could Not Explain Wave/Particle Duality
- Heisenberg/Schrödinger Developed Quantum Theory
- von Neumann Developed Mathematical Model known as Hilbert Space
- Quantum State Vector (the wave function) Represents Superposition of States

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Summary so Far

- Quantum States Evolve over Time and Evolution Modeled as Hermitian Operators
- Observable is Attribute of Physical System that is (in principle) Measurable
- Measurement of Observable Associated with a Hermitian Operator
- Outcome of Measurement is Eigenvector of Hermitian Operator
- Hermitian eigenvalues predict which eigenvector will be measured

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Quantum Bit

- Elementary Quantum Object used to Store Information
- For now, We view Qubit as a Mathematical Abstraction
- Qubit is a Vector in 2-D Complex Vector Space
- State of a Qubit a Superposition of Pair of Orthonormal Basis Vectors

$$|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle$$

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Qubits versus Bits

Classical Bit

$$b = a_0 0 + a_1 1$$

Quantum Bit

$$|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle$$

- Classical Bit:
 - Only two Possible States: $(a_0=0, a_1=1)$ or $(a_0=1, a_1=0)$

- Quantum Bit:

- Many Possible States:

$$\alpha_0, \alpha_1 \in \mathbb{C} \quad |\alpha_0|^2 + |\alpha_1|^2 = 1$$

- Measurement of Classical Bit Yields State with Probability of 1
- Observation/Measurement of Qubit Yields:
 $|0\rangle$ with probability $|\alpha_0|^2$ $|1\rangle$ with probability $|\alpha_1|^2$

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Qubit

- Vector Length (Norm) Must be 1 for this Probability Relation to hold:

$$|\alpha_0|^2 + |\alpha_1|^2 = \alpha_0^* \alpha_0 + \alpha_1^* \alpha_1 = 1$$

- EXAMPLE:

$$|\psi\rangle = \frac{1}{2} |0\rangle + \frac{\sqrt{3}}{2} |1\rangle$$

$$\text{Prob}[|0\rangle \text{ measured}] = (1/2)^2 = 25\%$$

$$\text{Prob}[|1\rangle \text{ measured}] = (\sqrt{3}/2)^2 = 75\%$$

- Superposition and Effect of Measurement Force Qubit to Lose Superposition and Collapse into an Observable Operator Eigenvector

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Orthonormal Basis

- Qubit may be Expressed as Superposition of any Two Orthonormal Basis Vectors
- Consider:

$$|+\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} \quad |-\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

- In this Case:

$$|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle = \alpha_0 \frac{|+\rangle + |-\rangle}{\sqrt{2}} + \alpha_1 \frac{|+\rangle - |-\rangle}{\sqrt{2}}$$

$$|\psi\rangle = ? |+\rangle + ? |-\rangle$$

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$$|+\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} \quad |-\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

$$|+\rangle - |-\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} - \frac{|0\rangle - |1\rangle}{\sqrt{2}} = \frac{1}{\sqrt{2}} [|0\rangle + |1\rangle - |0\rangle + |1\rangle] = \frac{2}{\sqrt{2}} |1\rangle$$

$$|1\rangle = \frac{\sqrt{2}}{2} (|+\rangle - |-\rangle) = \frac{|+\rangle - |-\rangle}{\sqrt{2}}$$

$$|+\rangle + |-\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} + \frac{|0\rangle - |1\rangle}{\sqrt{2}} = \frac{1}{\sqrt{2}} [|0\rangle + |1\rangle + |0\rangle - |1\rangle] = \frac{2}{\sqrt{2}} |0\rangle$$

$$|0\rangle = \frac{\sqrt{2}}{2} (|+\rangle + |-\rangle) = \frac{|+\rangle + |-\rangle}{\sqrt{2}}$$

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Orthonormal Basis

- Qubit may be Expressed as Superposition of any Two Orthonormal Basis Vectors
- Consider:

$$|+\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} \quad |-\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

- In this Case:

$$|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle = \alpha_0 \frac{|+\rangle + |-\rangle}{\sqrt{2}} + \alpha_1 \frac{|+\rangle - |-\rangle}{\sqrt{2}}$$

$$|\psi\rangle = \frac{\alpha_0 + \alpha_1}{\sqrt{2}} |+\rangle + \frac{\alpha_0 - \alpha_1}{\sqrt{2}} |-\rangle$$

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Single Qubit Transformations

- Single bit Transformations by Means of Operators
- Pauli Matrices Represent an Observable Describing the Spin of a Fermion in 3-D
- Denoted as:

$$\sigma_1 \text{ or } \mathbf{X} \quad \sigma_2 \text{ or } \mathbf{Y} \quad \sigma_3 \text{ or } \mathbf{Z}$$

- Often the Following Notation is Used:

$$\sigma_0 \text{ or } \mathbf{I}$$

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Derivation of σ_0

- This Operator Performs an Identity Transformation of the Basis Vectors:

$$|0\rangle \mapsto |0\rangle \quad |1\rangle \mapsto |1\rangle$$

- Computed as:

$$\sigma_0 = \mathbf{I} = |0\rangle\langle 0| + |1\rangle\langle 1|$$

$$\sigma_0 = \mathbf{I} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \otimes \begin{bmatrix} 0 & 1 \end{bmatrix}$$

$$\sigma_0 = \mathbf{I} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

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Derivation of σ_X

- This Operator “Flips” or “Negates” a Qubit:

$$|0\rangle \mapsto |1\rangle \quad |1\rangle \mapsto |0\rangle$$

- Computed as:

$$\sigma_1 = \mathbf{X} = |0\rangle\langle 1| + |1\rangle\langle 0|$$

$$\sigma_1 = \mathbf{X} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 0 & 1 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 \end{bmatrix}$$

$$\sigma_1 = \mathbf{X} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

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Derivation of σ_Y

- This Operator Multiplies a Qubit by i (shifts the phase by 90 degrees) then “Flips” or “Negates” it:

$$|0\rangle \mapsto i|1\rangle \quad |1\rangle \mapsto -i|0\rangle$$

- Computed as: $\sigma_2 = \mathbf{Y} = -i|0\rangle\langle 1| + i|1\rangle\langle 0|$

$$\sigma_2 = \mathbf{Y} = -i \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 0 & 1 \end{bmatrix} + i \begin{bmatrix} 0 \\ 1 \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 \end{bmatrix}$$

$$\sigma_2 = \mathbf{Y} = -i \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + i \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$$

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Derivation of σ_Z

- This Operator is an Identity with a Negation Operation (180 degree phase shift):

$$|0\rangle \mapsto |0\rangle \quad |1\rangle \mapsto -|1\rangle$$

- Computed as:

$$\sigma_3 = \mathbf{Z} = |0\rangle\langle 0| - |1\rangle\langle 1|$$

$$\sigma_3 = \mathbf{Z} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 1 & 0 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \end{bmatrix} \otimes \begin{bmatrix} 0 & 1 \end{bmatrix}$$

$$\sigma_3 = \mathbf{Z} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} - \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

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Pauli Operator Examples

- Assume the Following:

$$|\varphi\rangle = \sigma_i |\psi\rangle = \sigma_i [\alpha_0 |0\rangle + \alpha_1 |1\rangle]$$

$$|\varphi\rangle = \sigma_0 |\psi\rangle = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} = \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix}$$

$$|\varphi\rangle = \sigma_1 |\psi\rangle = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} = \begin{bmatrix} \alpha_1 \\ \alpha_0 \end{bmatrix}$$

$$|\varphi\rangle = \sigma_2 |\psi\rangle = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} = i \begin{bmatrix} -\alpha_1 \\ \alpha_0 \end{bmatrix}$$

$$|\varphi\rangle = \sigma_3 |\psi\rangle = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} = \begin{bmatrix} \alpha_0 \\ -\alpha_1 \end{bmatrix}$$

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Hadamard Operator

- This Operator is Commonly used to Maximize Superposition of a Qubit in a Basis State

$$\mathbf{H} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

- Example:

$$|\psi\rangle = 0|0\rangle + 1|1\rangle = |1\rangle$$

$$\mathbf{H}|\psi\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{bmatrix} = (1/\sqrt{2})|0\rangle - (1/\sqrt{2})|1\rangle$$

$$\text{Prob}[|0\rangle \text{ measured}] = (1/\sqrt{2})^2 = 50\%$$

$$\text{Prob}[|1\rangle \text{ measured}] = (1/\sqrt{2})^2 = 50\%$$

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Operator Commutativity

- In General Matrix Multiplication Does not Commute

$$\mathbf{AB} \neq \mathbf{BA}$$

- Test for Operator Commutativity

$$[\mathbf{A}, \mathbf{B}] = \mathbf{AB} - \mathbf{BA} \quad [\mathbf{A}, \mathbf{B}] = \begin{cases} \mathbf{0}, & \mathbf{A}, \mathbf{B} \text{ commute} \\ & \text{do not commute} \end{cases}$$

- Commutativity Test for Pauli Matrices:

$$[\sigma_1, \sigma_2] = 2i\mathbf{Z} \quad [\sigma_2, \sigma_3] = 2i\mathbf{X} \quad [\sigma_3, \sigma_1] = 2i\mathbf{Y}$$

Does $\sigma_i \sigma_i$ Commute?

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Quantum Interference

Lecture From Prof. David Deutsch (42 min)

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Geometrical Interpretation

- Bloch Sphere is Geometric Interpretation of Qubit State and Single Qubit Operators
- Express State of Qubit using 3 Real Values Interpreted as Angles

$$|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle$$

$$\alpha_0 = e^{i\gamma} \cos \frac{\theta}{2} \qquad \alpha_1 = e^{i\gamma} e^{i\varphi} \sin \frac{\theta}{2}$$

$$|\psi\rangle = e^{i\gamma} \left[\cos \frac{\theta}{2} |0\rangle + e^{i\varphi} \sin \frac{\theta}{2} |1\rangle \right]$$

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Geometrical Interpretation

- Recall that Phase Factors are not Observable
- Can be Ignored for our Calculations
- Verify Norm of State Vector is Unity

$$|\alpha_0|^2 + |\alpha_1|^2 = 1$$

$$\alpha_0 = e^{i\gamma} \cos \frac{\theta}{2} \qquad \alpha_1 = e^{i\gamma} e^{i\varphi} \sin \frac{\theta}{2}$$

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Geometrical Interpretation

$$|\alpha_0|^2 + |\alpha_1|^2 = 1$$

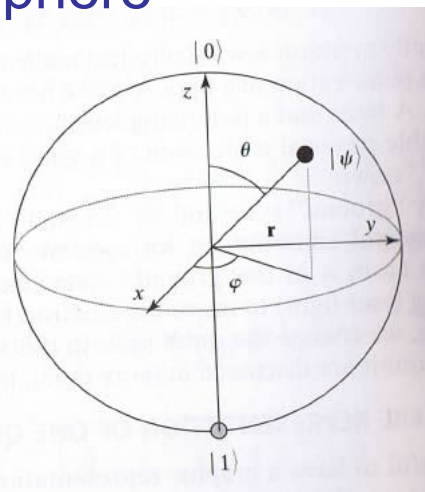
$$\begin{aligned} \left| e^{i\gamma} \cos \frac{\theta}{2} \right|^2 + \left| e^{i\gamma} e^{i\varphi} \sin \frac{\theta}{2} \right|^2 &= |e^{i\gamma}|^2 \cos^2 \frac{\theta}{2} + |e^{i\gamma}|^2 |e^{i\varphi}|^2 \sin^2 \frac{\theta}{2} \\ &= \cos^2 \frac{\theta}{2} + \sin^2 \frac{\theta}{2} = 1 \end{aligned}$$

Note that: $|e^{i\gamma}|^2 = |e^{i\varphi}|^2 = 1$

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Bloch Sphere

- Qubit State is Vector from Origin to Point on Unit Sphere
- Position of Point Defined by 2 Real-valued Angles
- Named after Physicist Felix Bloch



First Director of CERN
Studied with Heisenberg, Pauli, Bohr, Fermi
1961: Max Stein Chair Stanford

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Bloch Sphere

EXAMPLE:

$$|\psi\rangle = (|0\rangle + |1\rangle) / \sqrt{2}$$

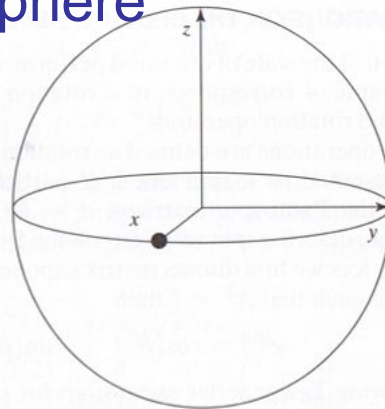
$$\alpha_0 = \alpha_1 = 1 / \sqrt{2}$$

$$\alpha_0 = \cos \frac{\theta}{2} = \frac{1}{\sqrt{2}}$$

$$\Rightarrow \frac{\theta}{2} = 45^\circ \Rightarrow \theta = 90^\circ$$

$$\alpha_1 = e^{i\varphi} \sin \frac{\theta}{2} = \frac{1}{\sqrt{2}}$$

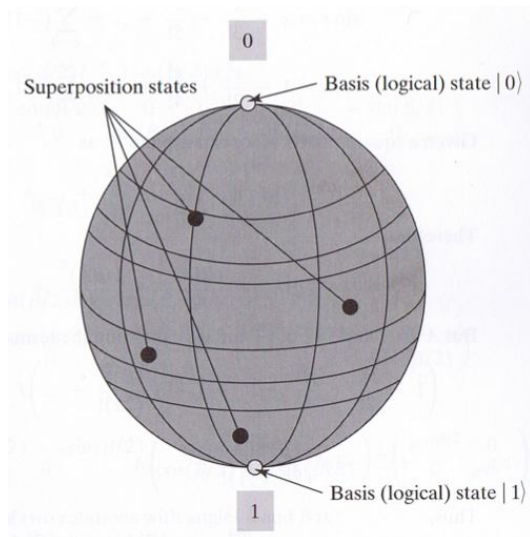
$$\Rightarrow e^{i\varphi} = 1 \Rightarrow \varphi = 0^\circ$$



This means quantum state lies along the positive y-axis in the Bloch sphere which is an even superposition of the two eigenkets or the eigenbasis

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Bloch Sphere



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Rotations on Bloch Sphere

- Single Qubit state Transformation Corresponds to Rotation over Bloch Sphere
- When Qubit is Represented by Fermion, Pauli Matrices Describe Rotations
- Need Another Mathematical Tool:
 - Matrix Exponentiation

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Matrix Exponentiation

- Assume \mathbf{A} is a Matrix such that $\mathbf{A}^2 = -\mathbf{I}$ and β is a Real Number, then:

$$e^{i\beta\mathbf{A}} = \cos(\beta)\mathbf{I} + i\sin(\beta)\mathbf{A}$$

- Recall Taylor Expansion Series for: $x \in \mathbb{R}$

$$e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots = \sum_{k=0}^{\infty} \frac{x^k}{k!}$$
$$\sin x = x - \frac{x^3}{3!} + \frac{x^5}{5!} + \dots = \sum_{k=0}^{\infty} (-1)^k \frac{x^{2k+1}}{(2k+1)!}$$
$$\cos x = 1 - \frac{x^2}{2!} + \frac{x^4}{4!} + \dots = \sum_{k=0}^{\infty} (-1)^k \frac{x^{2k}}{(2k)!}$$

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Taylor Expansion of Matrix

- Assume \mathbf{A} is a Square Matrix, then:

$$e^{\mathbf{A}} = \mathbf{I} + \mathbf{A} + \frac{\mathbf{A}^2}{2!} + \frac{\mathbf{A}^3}{3!} + \dots + \frac{\mathbf{A}^k}{k!} + \dots$$

$$e^{i\beta\mathbf{A}} = \mathbf{I} + (i\beta\mathbf{A}) + \frac{(i\beta\mathbf{A})^2}{2!} + \frac{(i\beta\mathbf{A})^3}{3!} + \dots + \frac{(i\beta\mathbf{A})^k}{k!} + \dots$$

- Note that: $\mathbf{A}^2 = \mathbf{I}$ $i = \sqrt{-1}$
- We Regroup the Terms as Shown on the Following:

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Taylor Expansion of Matrix

- Regrouping:

$$e^{i\beta\mathbf{A}} = \mathbf{I} + (i\beta\mathbf{A}) + \frac{(i\beta\mathbf{A})^2}{2!} + \frac{(i\beta\mathbf{A})^3}{3!} + \dots + \frac{(i\beta\mathbf{A})^k}{k!} + \dots$$

$$e^{i\beta\mathbf{A}} = \left(1 - \frac{\beta^2}{2!} + \frac{\beta^4}{4!} + \dots + (-1)^k \frac{(\beta)^{2k}}{(2k)!} + \dots \right) \mathbf{I}$$

$$+ i \left(\beta - \frac{\beta^3}{3!} + \frac{\beta^5}{5!} + \dots + (-1)^k \frac{(\beta)^{2k+1}}{(2k+1)!} + \dots \right) \mathbf{A}$$

$$e^{i\beta\mathbf{A}} = \cos(\beta)\mathbf{I} + i \sin(\beta)\mathbf{A}$$

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Pauli Rotations

- Consider a Finite Rotation through an Angle β about a given Vector \mathbf{n} on the Bloch Sphere:

$$\mathcal{R}_{\mathbf{n}}(\beta) = \exp(-i(\beta/2)\mathbf{n} \cdot \boldsymbol{\sigma}) = \cos(\beta/2)\mathbf{I} - i\sin(\beta/2)\mathbf{n} \cdot \boldsymbol{\sigma}$$

- In this Operator, note the following:

$$\mathbf{n} \cdot \boldsymbol{\sigma} \text{ yields a matrix and } \mathbf{n} = (n_x, n_y, n_z), \boldsymbol{\sigma} = (\sigma_x, \sigma_y, \sigma_z)^T$$

$$\sigma_x = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad \sigma_y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix} \quad \sigma_z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

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Pauli Rotations

- Rotation Operators about x, y, and z Axes through Angle β are Denoted as:

$$\mathcal{R}_x(\beta), \mathcal{R}_y(\beta), \mathcal{R}_z(\beta)$$

- Observing that:

$$\mathbf{n} \cdot \boldsymbol{\sigma} = [(1, 0, 0) \cdot (\sigma_x, 0, 0)^T], [(0, 1, 0) \cdot (0, \sigma_y, 0)^T], [(0, 0, 1) \cdot (0, 0, \sigma_z)^T]$$

- Using this Observation and the Previous Result: $\mathcal{R}_x(\beta) = \cos(\beta/2)\mathbf{I} - i\sin(\beta/2)\sigma_x$

$$\mathcal{R}_x(\beta) = \begin{bmatrix} \cos(\beta/2) & 0 \\ 0 & \cos(\beta/2) \end{bmatrix} + \begin{bmatrix} 0 & -i\sin(\beta/2) \\ -i\sin(\beta/2) & 0 \end{bmatrix}$$

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Pauli Rotations (cont)

$$\mathcal{R}_x(\beta) = \begin{bmatrix} \cos(\beta/2) & -i \sin(\beta/2) \\ -i \sin(\beta/2) & \cos(\beta/2) \end{bmatrix}$$

- Similar Derivations Yield:

$$\mathcal{R}_y(\beta) = \begin{bmatrix} \cos(\beta/2) & -\sin(\beta/2) \\ \sin(\beta/2) & \cos(\beta/2) \end{bmatrix}$$

$$\mathcal{R}_z(\beta) = \begin{bmatrix} e^{-i\beta/2} & 0 \\ 0 & e^{-i\beta/2} \end{bmatrix}$$

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Rotation Operator Properties

- Angle Addition Property:

$$\mathcal{R}_x(\beta_1)\mathcal{R}_x(\beta_2) = \mathcal{R}_x(\beta_1 + \beta_2)$$

$$\mathcal{R}_y(\beta_1)\mathcal{R}_y(\beta_2) = \mathcal{R}_y(\beta_1 + \beta_2)$$

$$\mathcal{R}_z(\beta_1)\mathcal{R}_z(\beta_2) = \mathcal{R}_z(\beta_1 + \beta_2)$$

- Recall from Trigonometry:

$$\sin(\beta_1 \pm \beta_2) = \sin(\beta_1)\cos(\beta_2) \pm \cos(\beta_1)\sin(\beta_2)$$

$$\cos(\beta_1 \pm \beta_2) = \cos(\beta_1)\cos(\beta_2) \mp \sin(\beta_1)\sin(\beta_2)$$

$$\mathcal{R}_y(\beta_1)\mathcal{R}_y(\beta_2) = \begin{bmatrix} \cos(\beta_1/2) & -\sin(\beta_1/2) \\ \sin(\beta_1/2) & \cos(\beta_1/2) \end{bmatrix} \begin{bmatrix} \cos(\beta_2/2) & -\sin(\beta_2/2) \\ \sin(\beta_2/2) & \cos(\beta_2/2) \end{bmatrix}$$

$$\mathcal{R}_y(\beta_1)\mathcal{R}_y(\beta_2) = \begin{bmatrix} \cos[(\beta_1 + \beta_2)/2] & -\sin[(\beta_1 + \beta_2)/2] \\ \sin[(\beta_1 + \beta_2)/2] & \cos[(\beta_1 + \beta_2)/2] \end{bmatrix} = \mathcal{R}_y(\beta_1 + \beta_2)$$

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Qubit Measurement

- In General Qubits are in Superposition State:

$$|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle$$

- Measurement Characterized by set of Linear Operators that are Modeled as Hermitian Matrices

$$\{\mathcal{M}_k\}$$

- Probability of Outcome with Index k as Result of Measurement is:

$$p(k) = \langle \psi | \mathcal{M}_k \mathcal{M}_k | \psi \rangle$$

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Qubit Measurement

- All Possible Measurements:

$$\sum_k p(k) = \sum_k \langle \psi | \mathcal{M}_k \mathcal{M}_k | \psi \rangle = 1$$

- Classical Probability is Used when there are “missing details”
- Appears that this is Not True in QM, it Occurs Naturally in Models as we Understand Them

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Measurement on Bloch Sphere

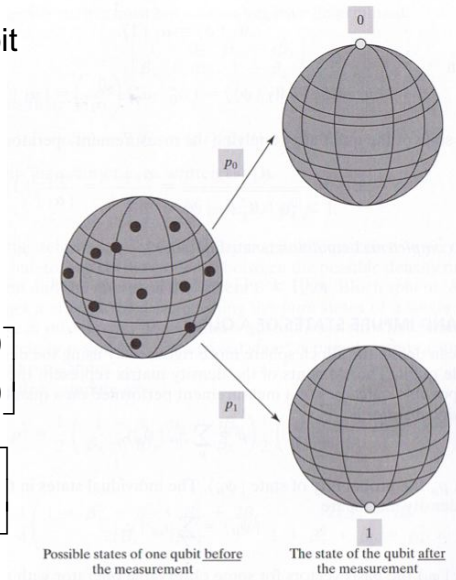
- Measurement Causes Qubit to Change State:

$$|\psi\rangle \mapsto |\varphi\rangle = \frac{\mathcal{M}_k |\psi\rangle}{\sqrt{\langle\psi|\mathcal{M}_k^\dagger\mathcal{M}_k|\psi\rangle}}$$

- Two Possible Outcomes
- Measurement Operators:

$$\mathcal{M}_0 = |0\rangle\langle 0| = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\mathcal{M}_1 = |1\rangle\langle 1| = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$



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Measurement on Bloch Sphere

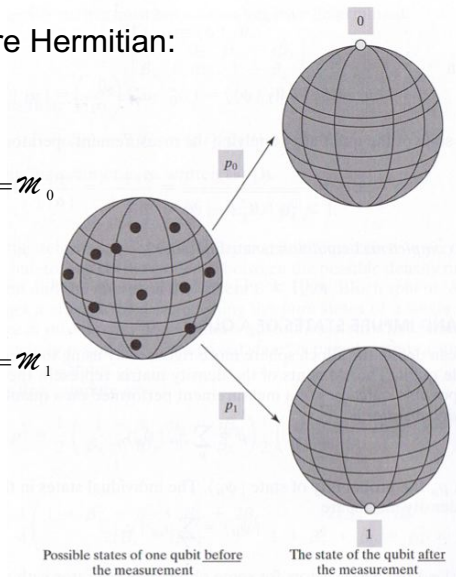
- Measurement Operators are Hermitian:

$$\mathcal{M}_0^\dagger = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} = \mathcal{M}_0$$

$$\mathcal{M}_0^\dagger \mathcal{M}_0 = \mathcal{M}_0^2 = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} = \mathcal{M}_0$$

$$\mathcal{M}_1^\dagger = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \mathcal{M}_1$$

$$\mathcal{M}_1^\dagger \mathcal{M}_1 = \mathcal{M}_1^2 = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \mathcal{M}_1$$



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Measurement

- Probability of Outcome Corresponding to ket-zero:

$$p_0 = \langle \psi | \mathcal{M}_0^\dagger \mathcal{M}_0 | \psi \rangle = \langle \psi | \mathcal{M}_0 | \psi \rangle$$

$$\mathcal{M}_0 | \psi \rangle = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} = \begin{bmatrix} \alpha_0 \\ 0 \end{bmatrix}$$

$$p_0 = \langle \psi | (\mathcal{M}_0 | \psi \rangle) = \begin{bmatrix} \alpha_0^* & \alpha_1^* \end{bmatrix} \begin{bmatrix} \alpha_0 \\ 0 \end{bmatrix} = |\alpha_0|^2$$

- Also

$$p_1 = \langle \psi | (\mathcal{M}_1 | \psi \rangle) = \begin{bmatrix} \alpha_0^* & \alpha_1^* \end{bmatrix} \begin{bmatrix} 0 \\ \alpha_1 \end{bmatrix} = |\alpha_1|^2$$

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Measurement

- Note that:

$$\mathcal{M}_0 | \psi \rangle = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \alpha_1 \end{bmatrix} = \begin{bmatrix} \alpha_0 \\ 0 \end{bmatrix} = \alpha_0 \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \alpha_0 |0\rangle$$

- State of Qubit after Measurement is:

$$|\psi\rangle \mapsto |\varphi_0\rangle = \frac{\mathcal{M}_0 | \psi \rangle}{\sqrt{\langle \psi | \mathcal{M}_0^\dagger \mathcal{M}_0 | \psi \rangle}} = \frac{\alpha_0 |0\rangle}{|\alpha_0|} = \frac{\alpha_0}{|\alpha_0|} |0\rangle$$

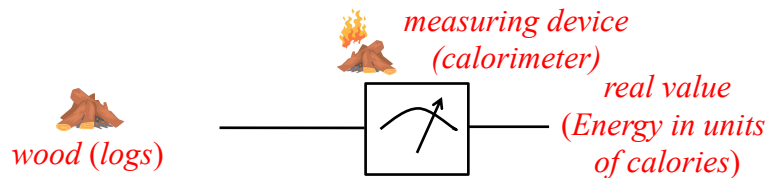
- Likewise:

$$|\psi\rangle \mapsto |\varphi_1\rangle = \frac{\mathcal{M}_1 | \psi \rangle}{\sqrt{\langle \psi | \mathcal{M}_1^\dagger \mathcal{M}_1 | \psi \rangle}} = \frac{\alpha_1 |1\rangle}{|\alpha_1|} = \frac{\alpha_1}{|\alpha_1|} |1\rangle$$

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Measurements Require:

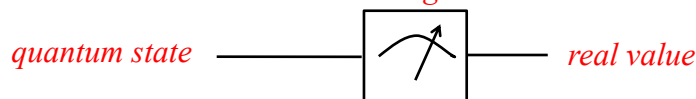
- **INPUT:** Object to be observed or measured
- **OUTPUT:** A Real-value called the “measurement outcome”
- **METHOD:** Choosing the appropriate device to perform the measurement/observation
- **Destructive measurements** affect the object (change its form) but the outcome is NOT the object, it is the real-value or measurement outcome; object transformation is a side effect
 - example: *measuring* the *heat capacity* (in units of energy) of a piece of wood requires measuring the amount of temperature increase over time as the wood is converted in form from a solid to a gas (i.e., “Burning” the wood)



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Observables and Measurement

- Quantum observables are anything we can observe about a quantum object; a quantity like position, energy, momentum, etc.
- We “observe” such quantities by making a “measurement” of the quantum state; often Denoted: *measuring device*



- QM postulate states that some observables can only be probabilistically measured. This is Born’s rule.
 - Such as measuring the value of a qubit. Thus the real value is a single classical bit, but measurement outcome can differ among multiple measurements.
- Quantum State measurements are Absolute measurements and depend upon the frame of reference (vector space basis)
- Quantum State measurements are Destructive; they cause the quantum state to change

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Observables are Mathematical

- Recall that Mathematical Operators exist that can be applied to a quantum state to yield different Observables

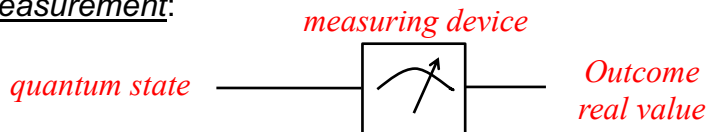
Observable	Observable	Operator	Operator	
Name	Symbol	Symbol	Operation	
Position	\underline{r}	\hat{r}	Multiply by \underline{r}	Photon Location
Momentum	\underline{p}	\hat{p}	$-i\hbar \left(\hat{i} \frac{\partial}{\partial x} + \hat{j} \frac{\partial}{\partial y} + \hat{k} \frac{\partial}{\partial z} \right)$	
Kinetic energy	T	\hat{T}	$-\frac{\hbar^2}{2m} \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right)$	Superconducting Solid-State Circuits
Potential energy	$V(\mathbf{r})$	$\hat{V}(\mathbf{r})$	Multiply by $V(\mathbf{r})$	
Total energy	E	\hat{H}	$-\frac{\hbar^2}{2m} \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right) + V(\mathbf{r})$	Ion Traps
Angular momentum	l_x	\hat{l}_x	$-i\hbar \left(y \frac{\partial}{\partial z} - z \frac{\partial}{\partial y} \right)$	Other Photon Properties (polarization, OAM; orbital angular momentum)
	l_y	\hat{l}_y	$-i\hbar \left(z \frac{\partial}{\partial x} - x \frac{\partial}{\partial z} \right)$	
	l_z	\hat{l}_z	$-i\hbar \left(x \frac{\partial}{\partial y} - y \frac{\partial}{\partial x} \right)$	

- For this reason, an Observable is ALSO a Mathematical Operator applied to a quantum state

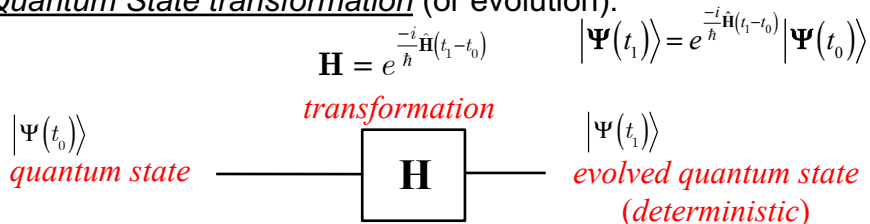
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Notation can be Confusing

- Measurement:



- Quantum State transformation (or evolution):



- Measurements also change the quantum state, but the OUTCOME is a real-value. The quantum state is destructively changed according to a probability distribution.
- If state change due to measurement is IDEAL (no energy loss to environment), we have a Projective Measurement

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Transformations versus Measurements

- Projective Measurements cause the Quantum State change to conserve energy in a closed system
 - the destructive measurement transforms the state according to an evolution with no energy loss to environment
- General Measurements account for realistic energy loss to environment
 - energy loss to the environment is decoherence
 - destructive state change is NOT modeled as a time evolution in a closed system
- Positive/Probability Operator-Valued Measures (POVM) are Intermediate Measurement model that accounts for energy loss to the environment by assuming the Vector Space is of additional dimension to account for states “lost” to the environment, \mathbf{H}_{n+m} , (\mathbf{H}_{2+m} for qubits)
 - quantum state is n -dimensional, environment adds m dimensions to account for case where destructive measurement causes energy to transfer outside the closed quantum system
 - Ancilla state in m -dimensions is added to the system to account for potential energy transfer to the environment (decoherence) during a measurement

We Focus on Projective Measurements First

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Example: Measuring Probability Amplitudes

- We **cannot** directly observe/measure the probability amplitudes
 - doing so would mean a single qubit can store more information than a single classical bit from an Information Theory point of view
 - this is a consequence of a QM postulate that is known as Born’s rule, probabilistic observations
 - if we could conduct a large number of measurements of the same qubit, we could obtain an estimate of the probabilities, the square of the magnitude of the probability amplitudes; however, since measurements are generally destructive, this is not possible
- Superposition allows a qubit to “represent” both zero and one, but a single measurement causes the qubit to “collapse” into a single probabilistic outcome (0 or 1).
 - State collapse is a characterization of the Destructive nature of the measurement

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Measuring the Quantum State

<https://www.youtube.com/watch?v=SMbh0GgCN7I> (11:29)

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Born's Rule (QM Postulate)

- Consider a Qubit in Terms of the Computational Basis:

$$|\Psi\rangle = \alpha |0\rangle + \beta |1\rangle$$

- Probability of Observing a Qubit Basis State is the Square of Magnitude of Probability Amplitude
 - This is a **Postulate** of QM (Born's Rule)

$$\text{Prob}[|\Psi\rangle \rightarrow |0\rangle] = |\alpha|^2 \qquad \text{Prob}[|\Psi\rangle \rightarrow |1\rangle] = |\beta|^2$$

- Consider the inner product of a Qubit with itself:

$$\begin{aligned} \langle\Psi|\Psi\rangle &= \begin{bmatrix} \alpha^* & \beta^* \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \end{bmatrix} \text{ by the Born's rule Postulate:} \\ &= \alpha^* \alpha + \beta^* \beta = |\alpha|^2 + |\beta|^2 \end{aligned}$$

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Born's Rule (QM Postulate)

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$$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

- Probability of Observing a Qubit Basis State is the Square of Magnitude of Probability Amplitude
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- Consider the inner product of a Qubit with itself:

$$\begin{aligned} \langle\Psi|\Psi\rangle &= \begin{bmatrix} \alpha^* & \beta^* \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \end{bmatrix} \text{ by the Born's rule Postulate:} \\ &= \alpha^*\alpha + \beta^*\beta = |\alpha|^2 + |\beta|^2 \\ &= \text{Prob}[|\Psi\rangle \rightarrow |0\rangle] + \text{Prob}[|\Psi\rangle \rightarrow |1\rangle] \\ &= 1 \end{aligned}$$

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Projecting a Probability Amplitude

- Consider Qubit in Terms of the Computational Basis:

$$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

- If we wished to mathematically project the qubit onto the $|0\rangle$, we could formulate a Projector (projection matrix), \mathbf{P}_0 , and we could compute:

$$\mathbf{P}_0 = |0\rangle\langle 0| = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$$|\Psi_0\rangle = \mathbf{P}_0|\Psi\rangle = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \begin{bmatrix} \alpha \\ 0 \end{bmatrix} = \alpha|0\rangle$$

- Note that this is **NOT** a valid quantum operator as \mathbf{P}_0 is **NOT** unitary and thus **NOT** a solution of the time-dependent Schrödinger Equation, but it is Mathematically a valid Projection Matrix:
- Also note that \mathbf{P}_0 is a Hermitian Projection Matrix.

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Born's Rule Again

- Consider Qubit in Terms of the Computational Basis:

$$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

- Recall that the Probability of Observing the $|0\rangle$ basis state is the Square of the Magnitude of the $|0\rangle$ Probability Amplitude (QM postulate, cannot derive), thus:

$$\text{Prob}[|\Psi\rangle \rightarrow |0\rangle] = |\alpha|^2$$

- From Previous Slide: $|\Psi_0\rangle = \mathbf{P}_0|\Psi\rangle = \alpha|0\rangle$
- We can express this in terms of the norm of the qubit projection to $|0\rangle$ as:

$$|\alpha|^2 = \|\Psi_0\rangle\|^2 = \langle\Psi_0|\Psi_0\rangle = \begin{bmatrix} \alpha^* & 0 \end{bmatrix} \begin{bmatrix} \alpha \\ 0 \end{bmatrix} = \alpha^* \alpha$$

- Or, likewise in terms of the projection operator matrix \mathbf{P}_0 as:

$$|\alpha|^2 = \|\mathbf{P}_0|\Psi\rangle\|^2 = (\mathbf{P}_0|\Psi\rangle)^\dagger (\mathbf{P}_0|\Psi\rangle) = \langle\Psi|\mathbf{P}_0^\dagger\mathbf{P}_0|\Psi\rangle$$

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Hermitian Projectors

$$|\alpha|^2 = \|\mathbf{P}_0|\Psi\rangle\|^2 = (\mathbf{P}_0|\Psi\rangle)^\dagger (\mathbf{P}_0|\Psi\rangle) = \langle\Psi|\mathbf{P}_0^\dagger\mathbf{P}_0|\Psi\rangle$$

- Recall from our discussion of Projector Operators that a projection operator is an “orthogonal projection matrix” when Hermitian idempotence holds:

$$\mathbf{P}^2 = \mathbf{P} = \mathbf{P}^\dagger$$

- Given that:

$$\mathbf{P}_0 = |0\rangle\langle 0| = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \quad \mathbf{P}_0^2 = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} = \mathbf{P}_0 = \mathbf{P}_0^\dagger$$

- We observe that \mathbf{P}_0 is Hermitian and that idempotence holds, thus we can rewrite:

$$|\alpha|^2 = \langle\Psi|\mathbf{P}_0^\dagger\mathbf{P}_0|\Psi\rangle = \langle\Psi|\mathbf{P}_0|\Psi\rangle$$

- Using this result and combining with Born's Rule postulate:

$$\text{Prob}[|\Psi\rangle \rightarrow |0\rangle] = |\alpha|^2 = \langle\Psi|\mathbf{P}_0|\Psi\rangle$$

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Complete Sets of Projectors

- Considering all Possible Projectors, we can a Complete set of projection operators.
- Completeness means that all of the Projector Operators correspond to all Possible Measurement Outcomes.
- In the case of projecting a single qubit to the computational basis, all possible outcomes Correspond to either measuring a $|0\rangle$ or a $|1\rangle$ with the Projector set consisting of $\{\mathbf{P}_0, \mathbf{P}_1\}$:

$$\mathbf{P}_0 = |0\rangle\langle 0| = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \quad \mathbf{P}_1 = |1\rangle\langle 1| = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\{\mathbf{P}_0, \mathbf{P}_1\} = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \right\} = \{|0\rangle\langle 0|, |1\rangle\langle 1|\}$$

- The Completeness requirement can also be stated as:

$$\sum_{i=1}^n \mathbf{P}_i = \mathbf{I}$$

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Projector Basis Set

- Ultimately, the Complete Set of Projectors depends on a Complete Basis set that Spans the n -dimensional Vector Space that contains the Quantum State

– for a single qubit, $n=2$, since the qubit is a quantum state in \mathbf{H}_2

$$\{|e_0\rangle, |e_1\rangle, \dots, |e_{n-1}\rangle\} \Rightarrow \{\mathbf{P}_0, \mathbf{P}_1, \dots, \mathbf{P}_{n-1}\} = \{|e_0\rangle\langle e_0|, |e_1\rangle\langle e_1|, \dots, |e_{n-1}\rangle\langle e_{n-1}|\}$$

- Because there are many different Basis Sets, there are many different Complete Sets of Projectors
- **EXAMPLE:** For a single qubit, $n=2$, and using the Computational Basis, we have:

$$\{|e_0\rangle, |e_1\rangle\} = \{|0\rangle, |1\rangle\} \Rightarrow \{\mathbf{P}_0, \mathbf{P}_1\} = \{|0\rangle\langle 0|, |1\rangle\langle 1|\} = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \right\}$$

$$\mathbf{P}_0 = |0\rangle\langle 0| = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \quad \mathbf{P}_1 = |1\rangle\langle 1| = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\{\mathbf{P}_0, \mathbf{P}_1\} = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \right\} = \{|0\rangle\langle 0|, |1\rangle\langle 1|\} \quad \sum_{i=1}^n \mathbf{P}_i = \mathbf{I}$$

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Statistics of Quantum State

- Born's Rule indicates:

$$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle \quad \text{Prob}[|\Psi\rangle \rightarrow |0\rangle] = |\alpha|^2 \quad \text{Prob}[|\Psi\rangle \rightarrow |1\rangle] = |\beta|^2$$

- By Previous derivation, in terms of Projectors, we observed:

$$|\alpha|^2 = \|\mathbf{P}_0|\Psi\rangle\|^2 = (\mathbf{P}_0|\Psi\rangle)^\dagger (\mathbf{P}_0|\Psi\rangle) = \langle\Psi|\mathbf{P}_0^\dagger\mathbf{P}_0|\Psi\rangle = \langle\Psi|\mathbf{P}_0|\Psi\rangle$$

$$|\beta|^2 = \|\mathbf{P}_1|\Psi\rangle\|^2 = (\mathbf{P}_1|\Psi\rangle)^\dagger (\mathbf{P}_1|\Psi\rangle) = \langle\Psi|\mathbf{P}_1^\dagger\mathbf{P}_1|\Psi\rangle = \langle\Psi|\mathbf{P}_1|\Psi\rangle$$

$$|\alpha|^2 + |\beta|^2 = \langle\Psi|\mathbf{P}_0|\Psi\rangle + \langle\Psi|\mathbf{P}_1|\Psi\rangle = 1$$

- Therefore, Born's Rule allows a Probability Mass Function (pmf) to be derived in terms of Projectors:

$$\text{Prob}[|\Psi\rangle \rightarrow |\Psi_i\rangle] = \langle\Psi|\mathbf{P}_i|\Psi\rangle$$

- From linear algebra, the pmf can also be expressed as:

$$\text{Prob}[|\Psi\rangle \rightarrow |\Psi_i\rangle] = \langle\Psi|\mathbf{P}_i|\Psi\rangle = \text{Trace}[|\Psi\rangle\langle\Psi|\mathbf{P}_i]$$

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Expected Value of Quantum State

- We can now express the Quantum State Distribution or Cummulative Density Function function as a Summation over all the Projectors in a Complete Set of n Projectors (for some arbitrary ordering of Projectors) as:

$$\text{Prob}[|\Psi\rangle \leq |\Psi_i\rangle] = \sum_{i=1}^{m \leq n} \langle\Psi|\mathbf{P}_i|\Psi\rangle \quad \text{Prob}[|\Psi\rangle \leq |\Psi_i\rangle] \sum_{i=1}^{m=n} \langle\Psi|\mathbf{P}_i|\Psi\rangle = \mathbf{I}$$

- The Expected Value is expressed in BraKet notation as:

$$\langle\mathbf{P}_i\rangle_\Psi = \langle\Psi|\mathbf{P}_i|\Psi\rangle = \text{Trace}[|\Psi\rangle\langle\Psi|\mathbf{P}_i]$$

- or simply:

$$\langle\mathbf{P}_i\rangle = \langle\Psi|\mathbf{P}_i|\Psi\rangle = \text{Trace}[|\Psi\rangle\langle\Psi|\mathbf{P}_i]$$

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Observables

<https://www.youtube.com/watch?v=eUbbCpqWh-M> (12:54)

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Mathematical Defn of Observable

- An Observable, A , can be defined as a matrix operator that is defined over a Complete set of projection operators.
- The Basis Set (used to create the Projectors) specifies the set of Measurement Outcomes we are attempting to Observe
- An Observable for a Projective Measurement consists of all Possible Measurement Outcomes and is thus a Basis Set of Vectors Spanning the Vector Space of the Quantum State
- In the case of Measuring a Qubit to Determine if it is in one of the Computational Basis States, we choose the Computational Basis vectors to serve as the Eigenvectors of our Observable, A :

$$\{|e_0\rangle, |e_1\rangle\} = \{|0\rangle, |1\rangle\}$$

- These are used to form the Projectors, $\{\mathbf{P}_0, \mathbf{P}_1\}$:

$$\mathbf{P}_0 = |0\rangle\langle 0| = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \quad \mathbf{P}_1 = |1\rangle\langle 1| = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\{\mathbf{P}_0, \mathbf{P}_1\} = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \right\} = \{|0\rangle\langle 0|, |1\rangle\langle 1|\}$$

- The Resulting Observable Operator is:

$$A = \sum_{i=1}^n \lambda_i \mathbf{P}_i = \sum_{i=1}^2 \lambda_i \mathbf{P}_i = (1)\mathbf{P}_0 + (1)\mathbf{P}_1 = (1) \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + (1) \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

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Mathematical Defn of Observable (cont.)

- An Observable, A , can be defined as a matrix operator that is defined over a Complete set of projection operators.

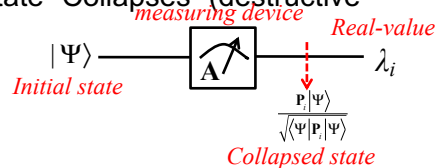
$$A = \sum_{i=1}^n \lambda_i P_i = \sum_{i=1}^2 \lambda_i P_i = (1)P_0 + (1)P_1 = (1) \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + (1) \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

- The Eigenvalues are those of the Observable, A .
- Recall the Spectral Decomposition theorem of a Hermitian Matrix:

$$A = \sum_{i=1}^n \lambda_i P_i = \sum_{i=1}^n \lambda_i |e_i\rangle\langle e_i|$$

- The Spectral Decomposition holds for the Observable since the Projectors are Hermitian, and hence the Observable A is Hermitian
- The Projective Measurement Outcome is the Real-valued Eigenvalue, and the Quantum State “Collapses” (destructive measurement)

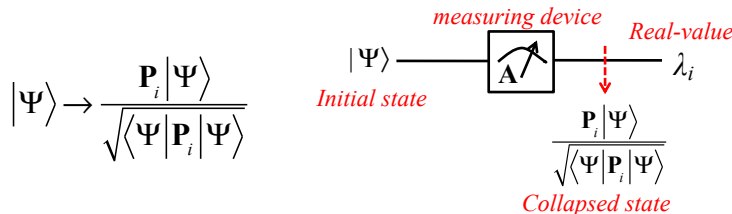
$$|\Psi\rangle \rightarrow \frac{P_i |\Psi\rangle}{\sqrt{\langle \Psi | P_i | \Psi \rangle}}$$



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Measurement “Collapses” the Qubit

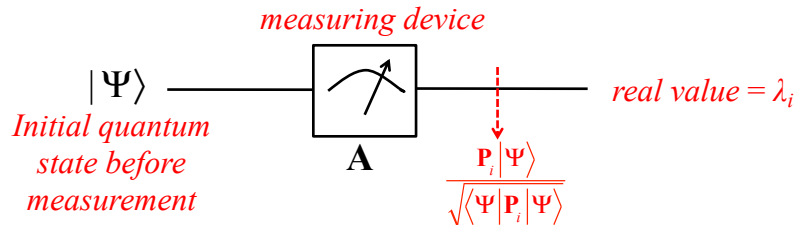
- Each Vector used to form the Projector Operator, P_i , that Comprises the Observable, A is an Eigenvector, $|e_i\rangle$.
 - Thus, the Complete set of Projectors $\{P_i | i=1, \dots, n\}$ is formed from n Orthogonal Eigenvectors, $|e_i\rangle$, that Span a Vector Space wherein the Quantum State is an Element.
- Measurement of a Qubit results in the Qubit “collapsing” to one of the Eigenvectors of the Observable A .
- The Destructive “Collapse” is a **result of the Born’s Rule QM Postulate and is not something that can be Derived!**



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Measurement “Collapses” the Qubit

- Consider the following Measurement where the Observable is Represented by \mathbf{A} and thus, the qubit Collapses to one of the scaled Eigenvalues of \mathbf{A} .



- The following relationships hold:

$$\mathbf{A} = \sum_{i=1}^n \lambda_i \mathbf{P}_i = \sum_{i=1}^n \lambda_i |e_i\rangle \langle e_i| \quad |\Psi\rangle \rightarrow \frac{\mathbf{P}_i |\Psi\rangle}{\sqrt{\langle \Psi | \mathbf{P}_i | \Psi \rangle}}$$

- In general, a Projection Operator, \mathbf{P}_i , may not yield a normalized projected vector, in which case, the un-normalized projected quantum state is:

$$|\Psi_{UN-NORM}\rangle = \mathbf{P}_i |\Psi\rangle \Rightarrow |\Psi_e\rangle = \frac{|\Psi_{UN-NORM}\rangle}{\sqrt{\langle \Psi | \mathbf{P}_i | \Psi \rangle}}$$

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Measurement Example

- Assume that Observable \mathbf{A} is formed from the Computational Basis for a Single Qubit:

$$\mathbf{A} = \sum_{i=0}^1 \lambda_i |i\rangle \langle i| = \sum_{i=0}^1 \lambda_i |0\rangle \langle 0| + \lambda_1 |1\rangle \langle 1| = \sum_{i=0}^1 \lambda_i \mathbf{P}_0 + \lambda_1 \mathbf{P}_1$$

- Assume Qubit to be Measured is expressed in the Computation Basis as:

$$|\Psi\rangle = a_0 |0\rangle + a_1 |1\rangle = \sum_{i=0}^1 a_i |i\rangle$$

- Multiplying both sides by an Eigenbra of Observable \mathbf{A} :

$$\langle j | \Psi \rangle = \sum_{i=0}^1 a_i \langle j | i \rangle = \sum_{i=0}^1 a_i \delta_{ji}$$

- Using the Sifting property, we observe:

$$\langle j | \Psi \rangle = \sum_{i=0}^1 a_i \langle j | i \rangle = \sum_{i=0}^1 a_i \delta_{ji} = a_j$$

- Squaring both sides of this result yields the Probability by Born's rule:

$$|\langle j | \Psi \rangle|^2 = \left| \sum_{i=0}^1 a_i \langle j | i \rangle \right|^2 = \left| \sum_{i=0}^1 a_i \delta_{ji} \right|^2 = |a_j|^2$$

$$\text{Prob}[|\Psi\rangle \rightarrow |j\rangle] = |a_j|^2 = |\langle j | \Psi \rangle|^2 = \left| \sum_{i=0}^1 a_i \langle j | i \rangle \right|^2$$

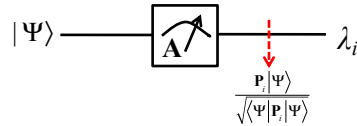
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Measurement Example (cont.)

- Assume that Observable \mathbf{A} is formed from the Computational Basis for a Single Qubit:

$$|\Psi\rangle = a_0|0\rangle + a_1|1\rangle = \sum_{i=0}^1 a_i|i\rangle \quad \mathbf{A} = \sum_{i=0}^{n-1} \lambda_i|i\rangle\langle i| = \sum_{i=0}^1 \lambda_0|0\rangle\langle 0| + \lambda_1|1\rangle\langle 1| = \sum_{i=0}^1 \lambda_0 \mathbf{P}_0 + \lambda_1 \mathbf{P}_1$$

- Perform the Projective Measurement wrt to Observable, \mathbf{A} :



- This results in a measurement outcome of: $\{\lambda_0, \lambda_1\} = \{1, 1\}$
- With the Collapsed state of either:

$$|\Psi\rangle \rightarrow \frac{\mathbf{P}_0|\Psi\rangle}{\sqrt{\langle\Psi|\mathbf{P}_0|\Psi\rangle}} = \frac{a_0|0\rangle}{\sqrt{\langle\Psi|0\rangle\langle 0|\Psi\rangle}} = \frac{a_0|0\rangle}{\sqrt{a_0^*a_0}} = \begin{pmatrix} a_0 \\ a_1 \end{pmatrix} |0\rangle \quad \text{with} \quad \text{Prob}[|\Psi\rangle \rightarrow |0\rangle] = |a_0|^2$$

OR

$$|\Psi\rangle \rightarrow \frac{\mathbf{P}_1|\Psi\rangle}{\sqrt{\langle\Psi|\mathbf{P}_1|\Psi\rangle}} = \frac{a_1|1\rangle}{\sqrt{\langle\Psi|1\rangle\langle 1|\Psi\rangle}} = \frac{a_1|1\rangle}{\sqrt{a_1^*a_1}} = \begin{pmatrix} a_1 \\ a_1 \end{pmatrix} |1\rangle \quad \text{with} \quad \text{Prob}[|\Psi\rangle \rightarrow |1\rangle] = |a_1|^2$$

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Second Measurement Example

- Assume that Observable \mathbf{A}_Z is formed as the Pauli-Z Basis for a Single Qubit:

$$\mathbf{A}_Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} = \sum_{i=0}^1 \lambda_{z_i} \mathbf{P}_{z_i} = \lambda_{z_0} \mathbf{P}_{z_0} + \lambda_{z_1} \mathbf{P}_{z_1} = (1)|0\rangle\langle 0| + (-1)|1\rangle\langle 1|$$

- Since Eigenkets are $|0\rangle$ and $|1\rangle$, the Measurement Basis is the Computational Basis, but Measurement Outcomes are now:

$$\{\lambda_{z_0}, \lambda_{z_1}\} = \{+1, -1\}$$

- Thus, this is typically the form of Projective Measurement for a measurements wrt to Computational Basis:

$$|\Psi\rangle = a_0|0\rangle + a_1|1\rangle = \sum_{i=0}^1 a_i|i\rangle$$

$$|\Psi\rangle \rightarrow \begin{pmatrix} a_0 \\ a_0 \end{pmatrix} |0\rangle \quad \text{Meas}[|\Psi\rangle] = \lambda_{z_0} = +1 \quad \text{with} \quad \text{Prob}[|\Psi\rangle \rightarrow |0\rangle] = |a_0|^2$$

OR

$$|\Psi\rangle \rightarrow \begin{pmatrix} a_1 \\ a_1 \end{pmatrix} |1\rangle \quad \text{Meas}[|\Psi\rangle] = \lambda_{z_1} = -1 \quad \text{with} \quad \text{Prob}[|\Psi\rangle \rightarrow |1\rangle] = |a_1|^2$$

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Third Measurement Example

- Assume that Observable A_Z is formed as the Pauli-Z Basis for a Single Qubit:

$$A_Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} = \sum_{i=0}^1 \lambda_{z_i} P_{z_i} = \lambda_{z_0} P_{z_0} + \lambda_{z_1} P_{z_1} = (1)|0\rangle\langle 0| + (-1)|1\rangle\langle 1|$$

- Since Eigenkets are $|0\rangle$ and $|1\rangle$, the Measurement Basis is the Computational Basis, but Measurement Outcomes are now:

$$\{\lambda_{z_0}, \lambda_{z_1}\} = \{+1, -1\}$$

- Assume that the Quantum State to be Measured is specified in terms of a different basis than the measurement basis:

$$|\Psi\rangle = b_+ |+\rangle + b_- |-\rangle \quad |+\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} \quad |-\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

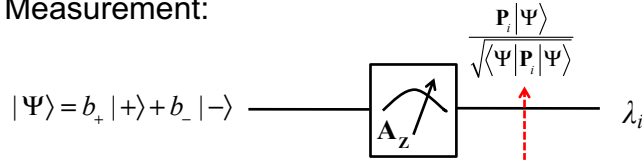
- In terms of the Computational Basis, we formulate a change of basis and see that:

$$|\Psi\rangle = b_+ |+\rangle + b_- |-\rangle = \left(\frac{b_+ + b_-}{\sqrt{2}}\right)|0\rangle + \left(\frac{b_+ - b_-}{\sqrt{2}}\right)|1\rangle$$

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Third Measurement Example (cont)

- The Measurement:



- Measurement Result:

$$|\Psi\rangle \rightarrow \frac{P_0 |\Psi\rangle}{\sqrt{\langle \Psi | P_0 | \Psi \rangle}} = \frac{|0\rangle\langle 0 | \Psi\rangle}{\sqrt{\langle \Psi | 0\rangle\langle 0 | \Psi \rangle}} = \frac{\left(\frac{b_+ + b_-}{\sqrt{2}}\right)|0\rangle}{\sqrt{\left(\frac{b_+ + b_-}{\sqrt{2}}\right)\left(\frac{b_+ + b_-}{\sqrt{2}}\right)}} = \frac{b_+ + b_-}{\sqrt{(b_+ + b_-)(b_+ + b_-)}}|0\rangle$$

$$\text{Meas}[|\Psi\rangle] = \lambda_{z_0} = +1 \quad \text{with} \quad \text{Prob}[|\Psi\rangle \rightarrow |0\rangle] = \left|\frac{b_+ + b_-}{\sqrt{2}}\right|^2 = \frac{1}{2}(b_+ + b_-)^2$$

OR

$$|\Psi\rangle \rightarrow \frac{P_1 |\Psi\rangle}{\sqrt{\langle \Psi | P_1 | \Psi \rangle}} = \frac{|1\rangle\langle 1 | \Psi\rangle}{\sqrt{\langle \Psi | 1\rangle\langle 1 | \Psi \rangle}} = \frac{\left(\frac{b_+ - b_-}{\sqrt{2}}\right)|1\rangle}{\sqrt{\left(\frac{b_+ - b_-}{\sqrt{2}}\right)\left(\frac{b_+ - b_-}{\sqrt{2}}\right)}} = \frac{b_+ - b_-}{\sqrt{(b_+ - b_-)(b_+ - b_-)}}|1\rangle$$

$$\text{Meas}[|\Psi\rangle] = \lambda_{z_1} = -1 \quad \text{with} \quad \text{Prob}[|\Psi\rangle \rightarrow |1\rangle] = \left|\frac{b_+ - b_-}{\sqrt{2}}\right|^2 = \frac{1}{2}(b_+ - b_-)^2$$

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Projective Measurement Summary

- Measurement Basis is chosen to construct the Observable
 - It spans the Vector Space that contains the Quantum State undergoing measurement
- Measurement Outcome is an eigenvalue of the Observable
 - Observables are Hermitian, thus Eigenvalues (Measurement Outcomes) are Real-valued
- Projective Measurement evolves the Quantum State to one of the Measurement Basis functions with some probability
 - Destroys superposition with respect to the measurement basis, thus it is a destructive measurement
 - This is known as “collapsing” the quantum state to a basis function
- Probability of collapse to a particular Measurement Basis function is calculated according to Born’s Rule
 - Not derivable from Schrodinger’s equation, this is a QM postulate
 - Combines QM deterministic theory with the postulated statistical nature of QM
- Quantum Superposition is Relative to the Observation Basis Set (aka, the Measurement Basis)
 - Basis of Quantum Key Distribution (QKD) methods
 - Basis of one-way or “cluster-state” Quantum Computation